

# Hex Minesweeper

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CompuServe # **76207,533**

Internet Address: 76207.533@Compuserve.com

**Hex Minesweeper** is **shareware**. You are encouraged to pass a copy of Hex Minesweeper along to your friends. If you are a shareware distributor, please feel free to distribute Hex Minesweeper. This version of Hex Minesweeper is **Fully Functional**.

If you enjoy Hex Minesweeper, and continue to use it after a reasonable trial period, then you are required to register Hex Minesweeper by sending **\$9.95** to William D. Hause. Please click on [Registration](#) below for more information on how to register. **Thanks in advance for registering Hex Minesweeper.**

**Please select one of the topics below:**

[Registration](#)

[How To Play Hex Minesweeper](#)

[Order Form](#)

[Disclaimer And Agreement](#)

## Registration

To **register** Hex Minesweeper, click on [Order Form](#) below. Print the order form, fill it out and mail it to the address on the form. If you do not have a printer, then just send the information requested on the form.

You will receive a [Personal Identification Number](#) (PIN) which will enable you to enter your name in the Registration box. This will also remove the Shareware Registration Notice that comes up every time you play Hex Minesweeper. After registering, your name will appear in the About box as a registered user.

[Order Form](#)

## How To Play Hex Minesweeper

The objective of *Hex Minesweeper* is to locate all the mines in the mine field as quickly as possible. To do this you must Expose all of the hexes that do not contain mines and Mark all of the hexes that do contain mines.

If you uncover all of the hexes without mines, and mark all of the hexes with mines then you win. If you uncover a hex that contains a mine then you lose. The faster you play, the faster your time and the better your score.

### **See also**

[Scoring](#)

[Mine Counter](#)

[Exposing and Marking Hexes](#)

[Overview](#)

[Order Form](#)

## Mine Counter

The [Mine Counter](#) is in the upper left of the playing area. The Mine Counter initially contains the total number of mines in the mine field. Each time you mark a mine, the Mine Counter is decremented, even if you incorrectly marked a hex.

## Scoring

The upper right counter is the [Game Timer](#). The timer starts when you click on your first hex and stops when the game ends. The lower you time, the better your score.

To see a list of the fastest playing times, select [Best Times](#) from the [Game Menu](#)

## Exposing and Marking Hexes

**Mark** a hex as a mine by clicking on it with the right mouse button. Mark it as a question by clicking on the hex again with the right mouse button. Right click on the hex a third time to clear it (no mark.)

**Expose** a hex by clicking on it with the left mouse button. If the hex is marked, you must unmark the hex before you can expose it.

You can also expose hexes by Clearing around other hexes that have already been exposed.

## Clearing Around a Hex

To clear around an exposed hex, point to the hex and click both the left and right mouse buttons at the same time. All of the adjacent, unmarked, hexes will be exposed.

You can not clear around hexes that have not yet been exposed.

You can not clear around a hex if the number displayed in the hex is not the same as the number of adjacent hexes that are marked as having a mines. For example if you click on a hex labeled 2, but only one of its adjacent hexes is marked as having a mine then nothing will happen.

If you clear around a hex and there is an unmarked mine in one of the adjacent hexes, then the mine is exposed and the game is over.

# Order Form - Hex Minesweeper

To print this order form, click on **Print Topic** in the **File** pull-down menu.

Mail this order form and a check for \$9.95 to:

**WILLIAM D. HAUSE  
2003 BALSAM DR.  
BOULDER CO 80304**

Make checks payable to: **William D. Hause**  
(U.S. funds only)

Name to Register: \_\_\_\_\_

Print your mailing address below:

Name: \_\_\_\_\_

Address: \_\_\_\_\_

City/State/Zip: \_\_\_\_\_

Country: \_\_\_\_\_

**Hex Minesweeper** was acquired from:

- |                                   |                                      |
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| <input type="checkbox"/> Free BBS | <input type="checkbox"/> Disk Vendor |
| <input type="checkbox"/> Pay BBS  | <input type="checkbox"/> Other       |

Name of vendor, BBS, etc.: \_\_\_\_\_

Date: (Month /Day/Year) \_\_\_\_\_

Day Phone: \_\_\_\_\_

Work Phone: \_\_\_\_\_

Electronic Mail Address: \_\_\_\_\_

Comments, suggestions:



## **Disclaimer and Agreement**

### **Users of Hex Minesweeper must accept this disclaimer of warranty:**

Hex Minesweeper is supplied as is. The author disclaims all warranties, expressed or implied, including, without limitation, the warranties of merchantability and of fitness for any purpose. The author assumes no liability for damages, direct or consequential, which may result from the use of Hex Minesweeper.

